

Rogue of Darkness



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Version 1
Usage: Hero's Journey (Vogler)

Important note:

- Parts of the story that are marked with **red letters** resemble core mechanics which are part of the gameplay and what the player will do in the game.

The gameplay starts around tests, allies and enemies.

- There are my own-added sections to personally enhance the hero's journey for my described character (breakdown, sudden encounter, situational understanding, the resemblance with the "enemy").

With these additions, I could use the hero's journey but also make my own adaptations, like the resemblance to the "enemy," which is an additional growth of the character that happens at the ending. Even with finding the elixir.

Setting:

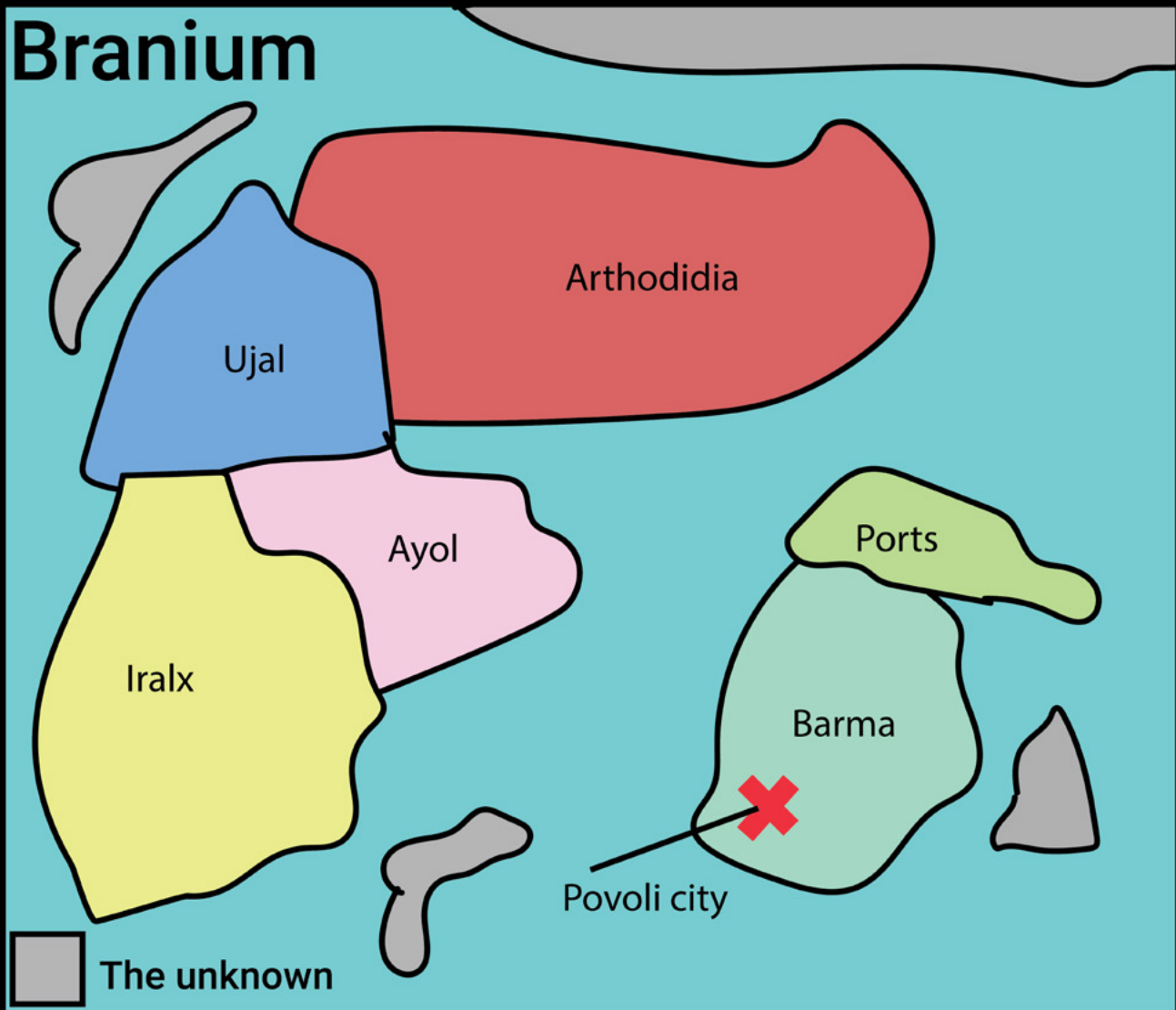
The story takes place in the magical world of Branium. A peaceful world that is shaped by humans with the use of magic and technology to create marvelous cities. The world is prosperous, but it still holds a lot of secrets from the ancient world. With the use of magic and technology, the people hope to prosper the world and advance humanity to become more than they have already achieved.

The world is divided into six countries that share the world of Branium.

The countries were divided in a huge war that damaged the world and killed many.

After the war, the six countries wanted nothing more than peace and harmony and to use magic and technology for the greater good, to protect the world and help everyone. While people were happy, there were a lot of people who still questioned the use of technology in combination with magic.

The story of Timar takes place in the country of Barma. Barma is a prosperous country that has magical technology and uses it to help humans every day. From making unique music to transporting people all over the country with magical and technological resources.



Ordinary world

The story follows Timar Viarta, a 20-year-old student at Povoli University in the city of Povoli pursuing a degree in magical mechanics. Timar was working on a project to create a machine that has magical properties and can automatically cast magic without the constant need for humans. A machine that automatically helps humans and can run permanently, which means that everyone can use magic, not only practitioners like wizards and witches.

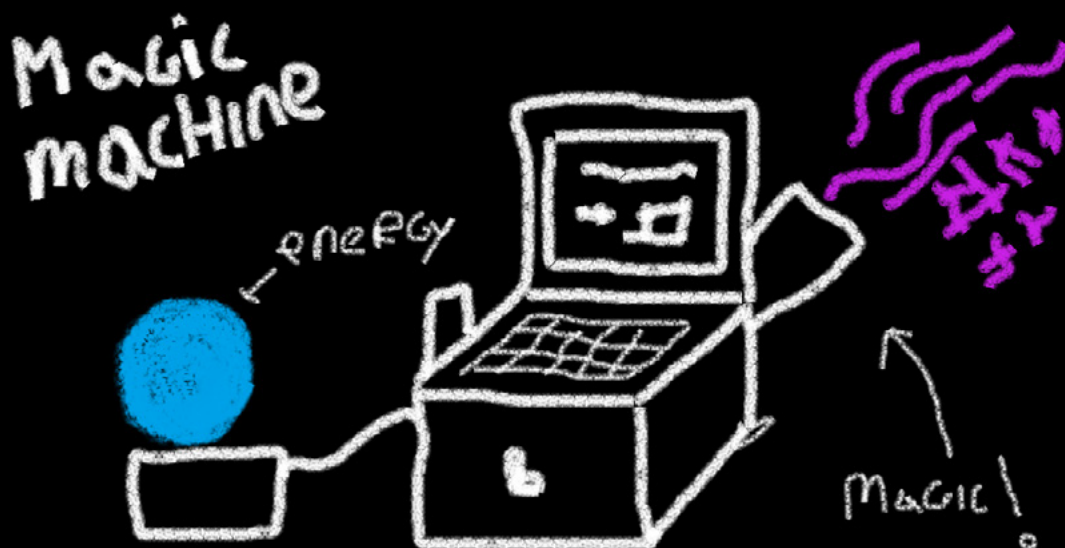
Fueled with energy, Timar made schematics that showed a machine that could revolutionize the whole world and make him a great magical scientist. He thought about all the machinery, but also how someone could write something to the machine.

He even made a simple drawing to explain his idea, and even though it wasn't that well drawn, he was unstoppable with his idea! Timar worked hard on his schematics and made a system that should theoretically work until he saw that he needed powerful fuel that could also cast magical properties.

Timars hopes to make his machine look bleak.

In his class during a lecture, Timar was talking with his friend about his machine.

His friend laughed at him and told him that it was ridiculous, and would never work.



Timar looked very frustrated, but then gave a smirk and said: "Alright, I'll show you what I've got!"

After the class, Timar went into the library and looked for hours through it until he saw a book, which he found by accident. After reading through it, he found a magical orb called the Reop which holds enough power to make his machine come true. Looking through it he found out that the Reop had been missing for a long time. Timar put the book down and searched until late in the evening for more about the orb which he found nothing.

Call to adventure

Weeks went by and there was still no sign of the orb. Timar felt lost and wanted to give up.

He looked at himself and felt lost. "Why?" he asked. "Why is this orb so hard to find?"

After some time Timar gave up and went further with another project, leaving his schematics untouched.

Refuse the call

After some time spent working on his other project, he felt like giving up.

"Nothing goes right in my life!" Timar felt weakened and depressed.

"All my life is about achieving! Why can't I just do something right?"

Timar broke off his last project and went hiding from the world in his room.

Noone saw him for a long time.

Breakdown (addition)

The breakdown left Timar in a depressed state.

"Hey Timar!" Says one close friend of him named Yui.

"You can't sit here man, you need to go outside!"

Timar looks sad at Yui but nods his head and follows him.

A month went by and Timar finally opened up and did stuff with his friends like walking around the university thinking about what they could become. Timar thought about it, but he didn't want to look back at his failure which was still hard to cope with.

Timar went to the library and went further with his next project, even when it was partly not working after he went mad. Studying with a better mindset, he was confronted by a girl out of his class who came directly to Timar.

"You must be Timar right?" She said.

"My name is Briany of the royal Joya family which you must already know!"

"What do you want from me Briany?" Timar looks disgusted by Briany arrogant voice but Briany came close and gave him a special piece of paper. Timar opens it and to his surprise it's his schematics for the magical machine. Timar says: "How did you get that?!" Briany laughed and told him that she had been secretly looking at his project. She said that the machine looked very interesting and knew about his struggles. Briany looked at Timar and told him that she knew where to find the orb. Timar became surprised and listened to Briany.

Meet the mentor

A few days later and Timar with enthusiasm, was looking for the orb in a forest called Xior. Xior is known for having master magicians who refuse to work with technology. They look at people from places like Povoli with disgust. "How can someone use that disgusting technology over our own human powers?" A sentence that is used a lot by people in the forest.

Timar knows about the people but just goes anyway because he is devoted to getting that orb. After one day of looking around the place, he saw the orb. The orb was displayed at a small museum. Walking into the store, he saw no one except for an old man. Timar was amazed by the orb and knew he should have it. "It's just catching dust here." Timar says. Timar looked around again and only saw that old man, who suddenly grabbed the orb.

Timar was fueled with enthusiasm that he could finish his project and put it in his backpack. He was amazed at how unprotected it was, and he walked out of the museum and went back to his place.

When he came to his study room he was amazed by the orb. It glows and with his schematics he worked on his machine, but sadly it still didn't work as intended. "WHY DOESN'T IT WORK..... Huh?" Timar yelled until he felt strange. All of a sudden his room went dark and he saw shadows that were darker than his room. He got surrounded, and in front of him spawned a sorcerer who calls himself Fius.

"I AM FIUS!" He yelled.
Fius looks disgusted at Timar.

**Cross the
first
treshold**

**Sudden
encounter
(addition)**

Fius tells Timar that he shouldn't steal his orb. Timar mumbled in fear and said he really needed it. Fius looks at Timar in anger and teleports him to a dark castle in an instant. "WHAT ARE YOU DOING, BASTARD!" Timar is furious. Timar looks up in surprise and sees Fius floating above him.

Fius says: "Whoever shall steal my orb shall take the test! You are placed in my castle to obtain the orb. You will have to find your way through the castle to win, but beware of the monster lurking around. If you think you are worthy to get my orb, then show me!"

Before Timar could say anything, Fius was gone. Timar starts his journey through the castle since that is the only thing he can do. He hears weird screams and he knows something is there but doesn't want to find out.

"Why am I here!" Timar yells.

After walking through the castle for an hour, he finds a portal, which he enters.

After going through the portal he finds a table with weird cards on it. He reads that a card makes him faster, the other card makes him invisible for 10 seconds and the last card makes him see the next portal. "The next portal!" Timar says. Timar knows what he will have to do to maybe make it out alive.

Timar looks at the cards really confused and he picks the card that makes him see the next portal. The card that he picked up started glowing and became hot.

"WHAT THE!" Before Timar could speak a sentence out the cards disappeared except for the one that he picked up which floats near him. A weird glow goes through the walls and without hesitation, Timar goes to the location, hoping to find something. Timar confused by what's going on finally understands that the card he picked up gave him some sort of superpower. In the darkness Timar hears a loud scream and looks behind him.

A giant monster is coming straight towards him.

He immediately runs as fast as possible while using corners to his advantage. The monster was a bit slower than him, but it startled him and almost got Timar but Timar is fast and doesn't want to give up.

**Tests,
allies
and
enemies**

**Situational
understanding
(addition)**

**Approach to
the inmost
cave**

The chase is still going on. Timar exhausted with the will to withstand the monster and get his reward goes further. He thought about his future until he hit the end of a balcony. He can't see much except darkness and the monster running straight towards him. Timar sees his dream, his family, his friends, and Briany around him as he accepts his faith to die and that he deserved it for stealing until the monster dashes towards him but misses. The monster falls from the balcony and ends up getting killed from the fall. Timar looks down and sees a corpse with blood all splattered around it.

Ordeal

With his life flashing through his eyes he starts to laugh. He looks down at the dead monster and sees a portal in the room next to him. After entering he gets the option to pick another card.

Reward

“So this is my life now? Picking cards and avoiding monsters.” Timar was still relieved about defeating the monster until he heard it again. Without thinking he picks the card that will make him teleport for a period of time.

After walking through the castle that looks completely different he sees a piece of paper.

Without hesitation he picks it up and learns that he has to go through another series of portals to escape the place and get the orb. Looking around he sees that the castle has changed and there are new walls, and he hears stomping through the hallways. He knows that the end is not there yet, but with his new power, he will face the monster until he escapes.

The road back

Resurrection

Timar survived many chases and saw the castle take on new forms and new challenges. The monster was also changing. It became faster and stronger and had some weird powers as well.

Timar went to another portal but this one was different. After the portal Timar found himself in a room with Fius and the monster.

Fius says: "You came far but you shall be punished for your evil doing."

Timar gets upset and says he is sorry for his attempt to steal the orb and that he was greedy. He tells about his learning and his understanding of Fius anger.

Fius is laughing really hard and thinks he would only say it because he was at risk of dying. Fius calls the monster for one last fight. The monster is fast and lunges itself at Timar but Timar is fast and has an ability to stop the monster but instead launches it at Fius. Within a second Fius falls to the ground and the monster stands still looking at Timar without knowing what to do now. Timar has no idea what is going on and is almost as confused as the monster, but he knows for sure he will take the orb.

With the orb in his arms he sees one more portal and runs through it.

All of a sudden, Timar stands in his room with the orb. He screams in all happiness until he hears knocking on his door.

Upon entering Briany enters the room and sees the orb. Without saying anything she shoves the schematics in Timar's face. and says that he has work to do

Two years have passed since Timars victory over Fius. Timars machine worked and helped a lot of people prosper. The world has changed and become more advanced than ever. His machines automated the world and altered how people and the world functioned.

Outside the world that has changed there is also a new Timar. A Timar that never doubted himself but was also devoted to helping others.

Timar learned from his victory and the words of Fius. He still feels the guilt of stealing the orb and questions whether Fius was really the evil he thought about. With that in mind he wants to use his machine for good and protect it against anyone who dares to steal and abuse it for gains and evil doing.

Return with the elixir

Timar was working on his new machine, which would be way faster until he saw some other student trying to get the orb. Timar became really pissed off. The other student was scared and sat on the ground and said that he was sorry.

Timar was ready to show the student not to mess around with him until he saw himself in the mirror and saw Fius in himself. "I know how to understand you!" Timar says.

**The resemblance
with the "enemy"
(addition)**